## **Workday Period Schedule - Bi-Weekly Hourly Jobs**

This schedule should be used when processing payments for the following groups: AMUSE, AMURE, AGSEM, MUNACA, SEU and all other casual groups.

\*\* When long weekends and Summer Friday's are in effect, time tracking lock and deadline dates must be advanced by the corresponding number of days.

Pay Period	Pay Period End	Time Tracking	Time Tracking	Deadline Date	Pay Period Payment Date	Pay Period ID	Comment
Start Date	Date	Entry	Entry	Approved/Completed			
		<b>Open Date</b>	Lock Date	Business Process <sup>3</sup>			
		for this pay	for this pay period <sup>2</sup>	Requests that impact			
		period <sup>1</sup>	ioi ano pay ponoa	Payroll			
		periou		1 dyl Oli			
26-Jul-2020			-	12-Aug-2020	Thursday, August 20, 2020	B2-17	
9-Aug-2020	22-Aug-2020	8-Aug-2020	26-Aug-2020	26-Aug-2020	Thursday, September 3, 2020	B2-18	
23-Aug-2020	5-Sep-2020	22-Aug-2020	9-Sep-2020	9-Sep-2020	Thursday, September 17, 2020	B2-19	
6-Sep-2020	19-Sep-2020	5-Sep-2020	23-Sep-2020	23-Sep-2020	Thursday, October 1, 2020	B2-20	
20-Sep-2020	3-Oct-2020	19-Sep-2020	7-Oct-2020	7-Oct-2020	Thursday, October 15, 2020	B2-21	
4-Oct-2020	17-Oct-2020	3-Oct-2020	21-Oct-2020	21-Oct-2020	Thursday, October 29, 2020	B2-22	
18-Oct-2020	31-Oct-2020	17-Oct-2020	4-Nov-2020	4-Nov-2020	Thursday, November 12, 2020	B2-23	
1-Nov-2020	14-Nov-2020	31-Oct-2020	18-Nov-2020	18-Nov-2020	Thursday, November 26, 2020	B2-24	
15-Nov-2020	28-Nov-2020	14-Nov-2020	2-Dec-2020	2-Dec-2020	Thursday, December 10, 2020	B2-25	
29-Nov-2020	12-Dec-2020	28-Nov-2020	14-Dec-2020	14-Dec-2020	Wednesday, December 23, 2020	I BZ-26 I	Note: Lock and deadline advanced
							due to Xmas Holidays

<sup>&</sup>lt;sup>1</sup> Time Tracking Entry opens at midnight

<sup>&</sup>lt;sup>2</sup> Time Tracking Entry locks at end of day (11:59 pm) and prohibits further entry for the given pay period.

<sup>&</sup>lt;sup>3</sup> Includes approved hires, terminations, costing allocation changes, leaves of absence, compensation changes, one-time payments etc.