Abstract

The Community Design Tool allows for community members to engage in a community controlled urban design process within a dynamic three-dimensional environment. The community members are guided by a methodology for participatory urban design adapted from Christopher Alexander’s work on generative codes and the process of unfolding. Community members and nonprofessionals understand spatial concepts and designs more naturally when viewed in three-dimensions and when they can interact with the environment dynamically. The Community Design Tool is a plugin for the simple yet robust modelling software Google Sketchup and walks community members through a step by step process to create urban design schemes for their community by using simple tools built into the Community Design Tool itself. The simplicity of the Community Design Tool’s individual steps allow for those with even limited technical knowledge to fully participate in the design process.