## 2004/2005 CURRICULUM - SOFTWARE ENGINEERING

ENTRY FROM CEGEP (Total Credits - 108/109)

First (Fall) Semester (TOTAL = 17 cr)		Second (Winter) Semester (TOTAL = 15 cr)	
COMP 202 EDEC 206 MATH 262 MATH 263 MIME 221 XXXX xxx	Introduction to Computing 1 (3 cr) Communication in Engineering (3 cr) Intermediate Calculus (3 cr) Ordinary Differential Equations and Linear Algebra (3 cr, C - MATH 262) Engineering Professional Practice (2 cr) General Complementary I (3 cr)	COMP 250 ECSE 200 ECSE 221 MATH 264 MATH 270	Introduction to Computer Science (3 cr, P - COMP 202) Fundamentals of EE (3 cr, C - MATH 263 or MATH 325) Intro. to Computer Engineering (3 cr, P - COMP 202) Advanced Calculus (3 cr, P - MATH 262) Applied Linear Algebra (3 cr, P - MATH 263)
Third (Fall) Semester (TOTAL = 17 cr )		Fourth (Winter) Semester (TOTAL = $15 \text{ cr}$ )	
COMP 206 COMP 302 ECSE 210 ECSE 291 ECSE 321 ECSE 322	Introduction to Software Systems (3 cr, P - COMP 250) Programming Languages and Paradigms (3 cr, P - COMP 250) Circuit Analysis (3 cr, P - ECSE 200) Electrical Measurements Lab (2 cr, C - ECSE 210) Intro. to Software Engineering (3 cr, P - COMP 202 or COMP 208) Computer Engineering (3 cr, P - ECSE 200 / MECH 383 and ECSE 221)	COMP 361 ECSE 303 ECSE 330 MATH 363 MATH 381	Systems Programming Project (3 cr, P-COMP 206) Signals and Systems 1 (3 cr, P-ECSE 210, MATH 247/270; C-MATH 249/381) Introduction to Electronics (3 cr, P - ECSE 210) Discrete Mathematics (3 cr, P - MATH 264 and MATH 270) Complex Variables & Transforms (3 cr, P-MATH 264)
Fifth (Fall) Semester (TOTAL = 15 cr)		Sixth (Winter) Semester ( TOTAL = 15 cr )	
COMP 251 ECSE 305 ECSE 429 MIME 310 XXXX xxx	Data Struct. & Algorithms (3 cr, P- COMP 250 and MATH 240/363) Probability and Random Sig. 1 (3 cr, P - ECSE 303) Software Validation (3 cr, P-ECSE 321) Engineering Economy (3 cr) Technical Complementary I (3 cr)	COMP 360 ECSE 427 ECSE 428 XXXX xxx XXXX xxx	Algorithm Design Techniques (3 cr, P - COMP 251) Operating Systems (3 cr, P - ECSE 322 or COMP 273) Software Engineering Practice (3 cr, P-ECSE 321 or COMP 335) Technical Complementary II (3 cr) General Complementary II (3 cr)
Seventh (Fall) Semester ( TOTAL = 15 cr )			
COMP 330 COMP 420 ECSE 495	Theoretical Aspects of Computer Science (3 cr, P - COMP 251) Files and Databases (3 cr, P-COMP 302) Software Engineering Project (3 cr, P-ECSE 321 and 42 departmental credits)		
XXXX xxx XXXX xxx	Technical Complementary III (3 cr) Technical Complementary IV (3 cr)		

All courses are core courses except for technical complementaries and general complementaries. Core courses are shown in boldface above. All core courses must be passed with a grade "C" or better. **Also**, a grade of "C" is required for an ECSE xxx core course in order to proceed with its follow-on ECSE xxx course(s), and a grade of "C" is required for a MATH xxx course in order to proceed with its follow-on MATH xxx course(s). A grade of "D" is only acceptable for non-core courses.

Technical Complementaries are selected from a prescribed list of courses offered by the Departments of Computer Science and Electrical and Computer Engineering.

General complementary studies requirements:

**<u>1)</u> U0, freshman students**, must complete 3 credits from a special list which relate to the Impact of Technology on Society and 6 credits from a special list of Humanities and Social Sciences, and Administrative Studies and Law (see Section 3.4, Page 207 of the 2004-2005 McGill University Calendar).

2) U1, (students from Quebec CEGEP and French Baccalaureate), must complete 3 credits from a special list which relate to the Impact of Technology on Society and 3 credits from a special list of Humanities and Social Sciences, and Administrative Studies and Law (see Section 3.4, Page 207 of the 2004-2005 McGill University Calendar).