

Learning Objective: What content or skill should students learn?	Activity Design: How will the activity be structured to help students meet the objective?	Feedback during activity: How will students find out how well they are meeting the objective during the activity?	Assessment of objective: How will the instructor and students know how well they have met the objective after the activity is over?
e.g. Students should contribute meaningfully to team meetings	e.g. Teams will create a team contract with a communication and expectation plan that makes explicit what "meaningful contribution means".	e.g. Instructor will provide oral feedback to teams in first check- in meeting. Team members will provide written feedback to each other at the mid-way point.	e.g. Students will reflect on their own and team members' contributions in final reflection paper. Instructor will assess self-reflections of the whole team with respect to the teams' initial contract.

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