

### Analysing the Effect of Environment Remediation

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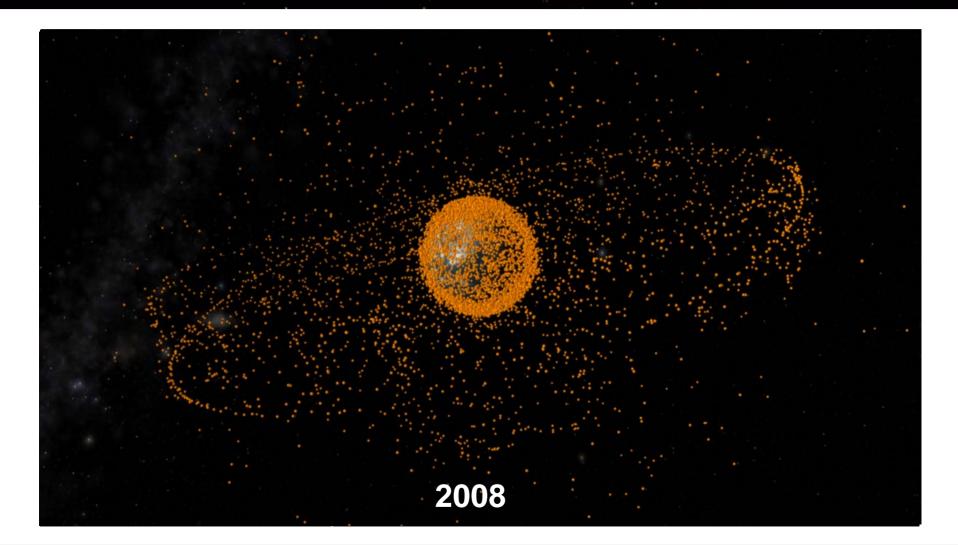
#### Contents



- Introduction
- Predicting the evolution of the environment
- Methods to control the number of "intacts"
- Optimisation of the efficiency of Active Debris Removal (ADR)
- Conclusions

#### **Distribution of Known Objects**





### Objects > 1cm

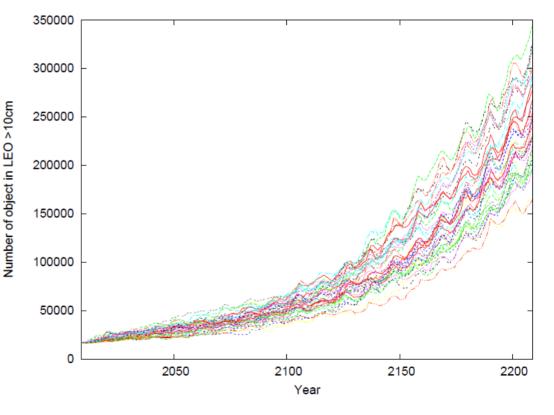


#### **Environment Projections**



#### DELTA

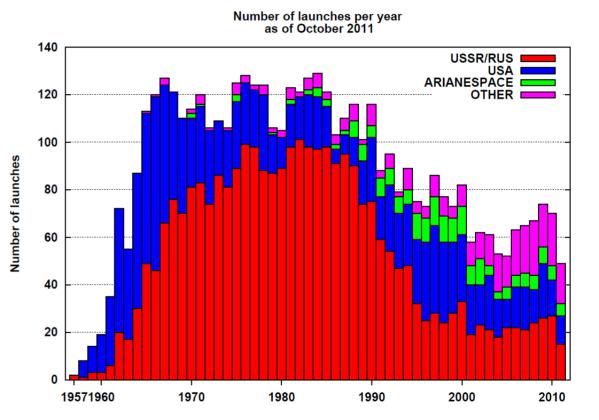
- Debris Environment Long-Term Analysis
- 3-D time dependant semideterministic model
- Traffic models (launch cycle o the past 8 years)
- Debris mitigation measures
- Simulation of environment response to active debris removal
- 200 years forecast (2009-2209)
- Population above 10 cm
- Several Monte Carlo Runs performe



#### The current launch rate

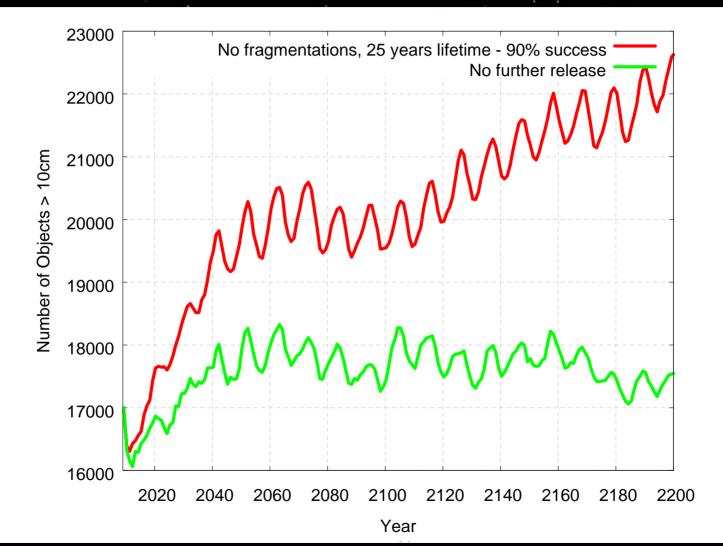


- Decay of 0.15% of the "intacts" per year → 5 objects/year (no further release)
- Current launch rate →
  36 launches in LEO per
  year (2 objects injected
  per launch (1 payload
  and 1 rocket body))
- → 67 new objects in LEO every year



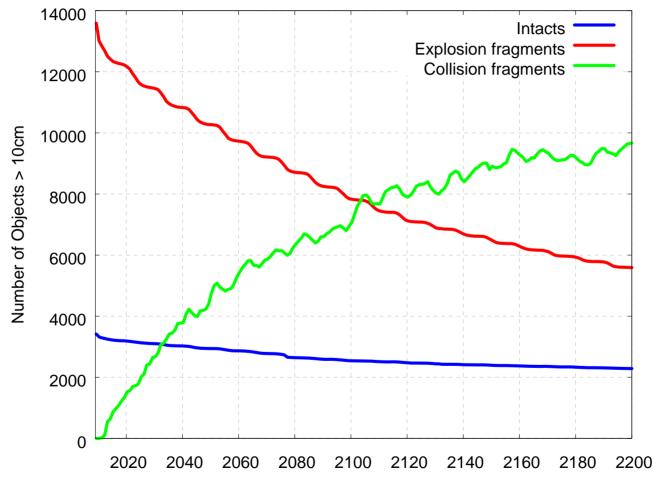
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# **DELTA results: Future evolution of the environment**



# Introduction : Future evolution of the environment





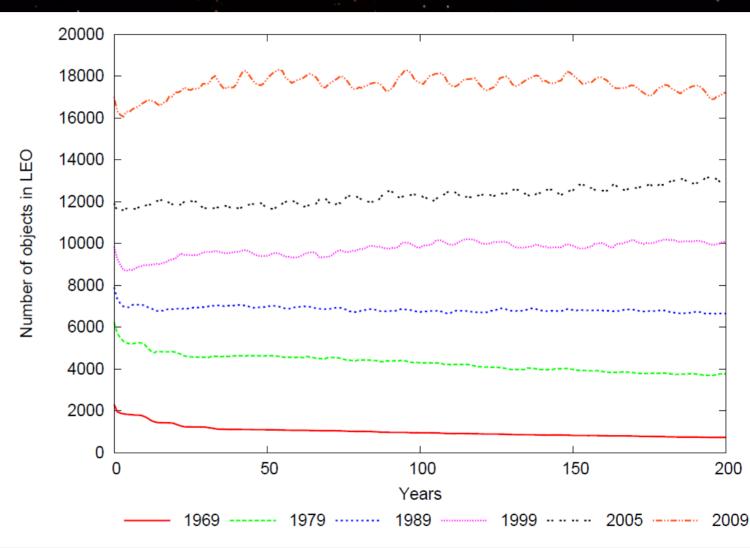
Year

#### Analysis of different historical populations

No further release:

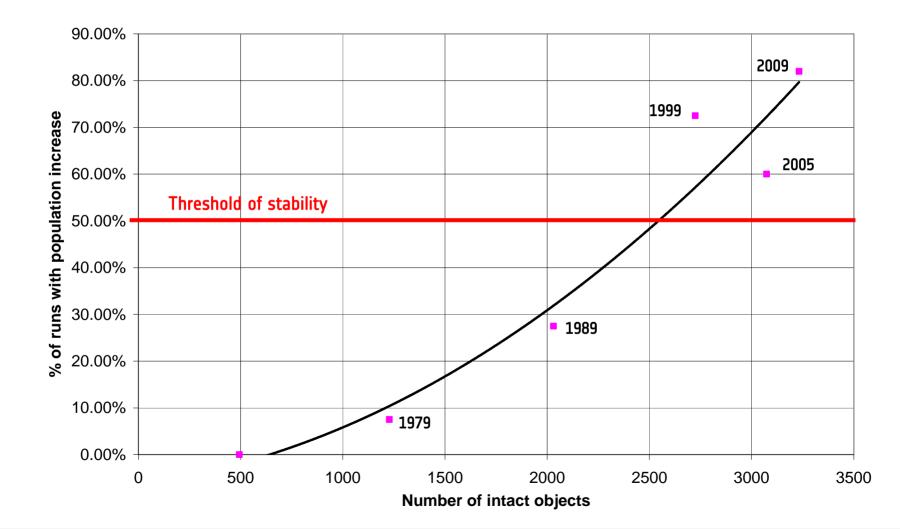
No launches

 No explosions
 Historic initial populations at different epochs
 from MASTER
 200 years
 propagation



#### Stability of historical populations





#### Limiting the number of intact objects



3 Options:

Lifetime Limitation: 25 years lifetime limitation  $\rightarrow$  constant number of objects added to intacts  $\rightarrow$  (launches/year x object lifetime)

Lifetime (years)	Satellites (8 years of mission)	Rocket bodies	Total	
5	468	180	648	
15	828	540	1368	
25	1188	900	2088	

- Launch Rate Reduction: Limit launches into LEO (currently: 72 intacts per year) → No legal means
- Active Debris Removal: Removal of intact objects (defunct satellites and rocket bodies) →Only acceptable if lifetime limitation requirement is fulfilled



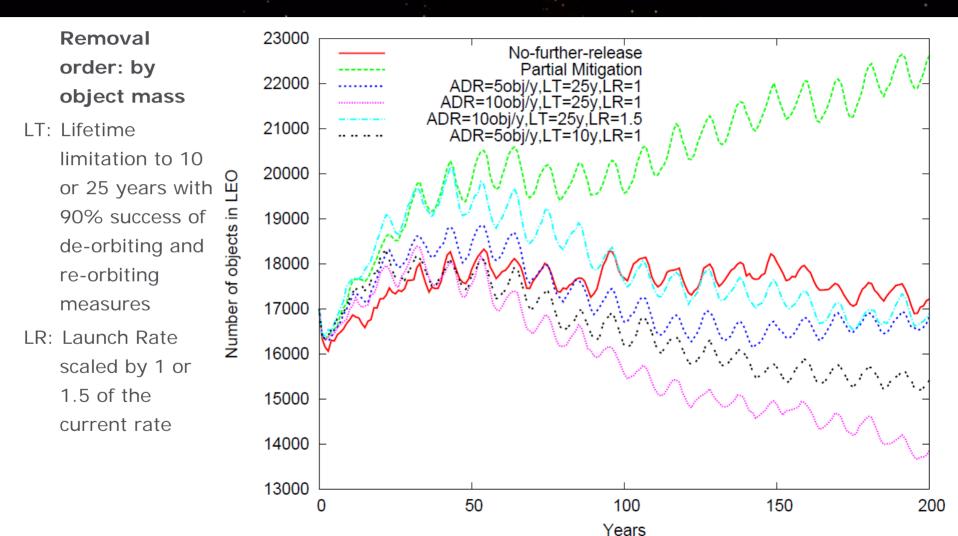
There are different ways to come back to a population of not more than 2500 intacts:

	Success of lifetime limitation	Lifetime limitation (years)	Number of launches in LEO	Years to reach threshold	ADR need (objects/year)
Reference case: -{	100%	25	36	100	19.4
Lifetime compliance: -{	90%	25	36	100	20.5
Lifetime reduction: -{	100%	10	36	100	11.3
Launch rate:	100%	25	18	100	11.2
	100%	25	54	100	27.6
By when is stability -{	100%	25	36	200	7.2
to be achieved?					

90% 25	36	200	9.1
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#### Simulation results of selected cases



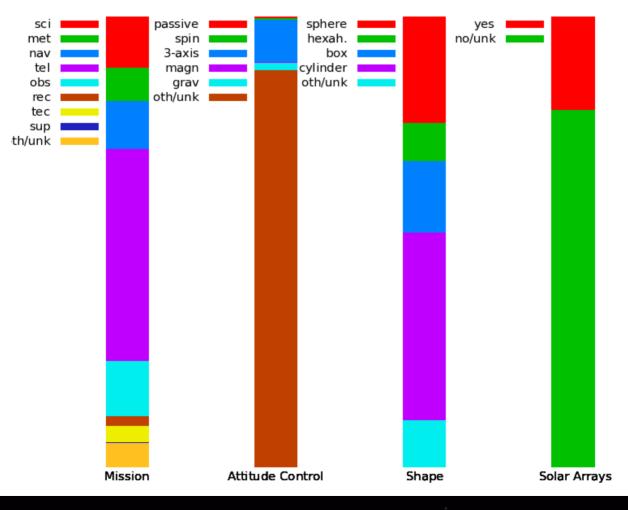


**European Space Agency** 

#### Selection of removal targets



17,000 objects > 10 cm intersect LEO (May 2009), out of which 3,500 "intacts"



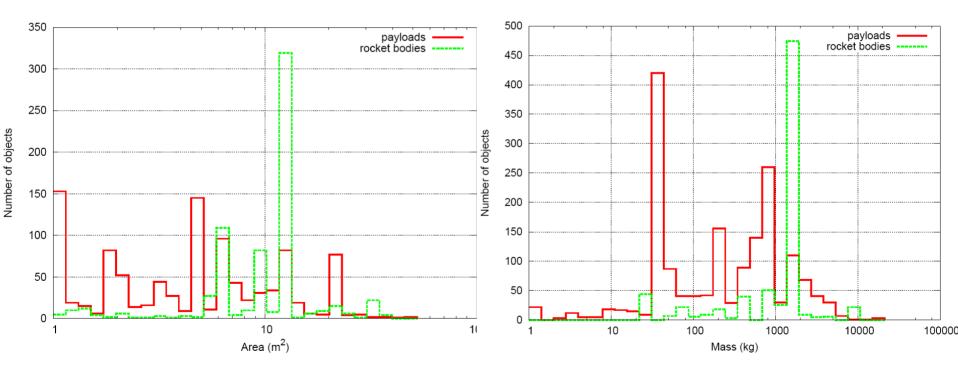
#### **Object characteristics**



Larger area  $\rightarrow$ 

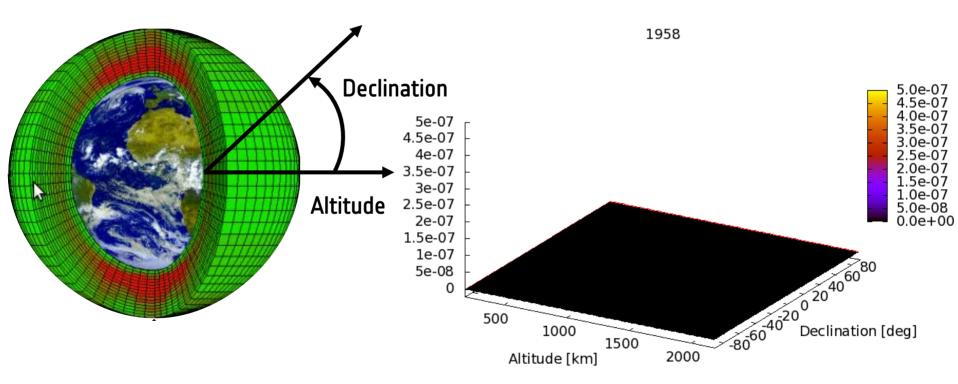
### higher collision probability

Larger mass → higher fragment number



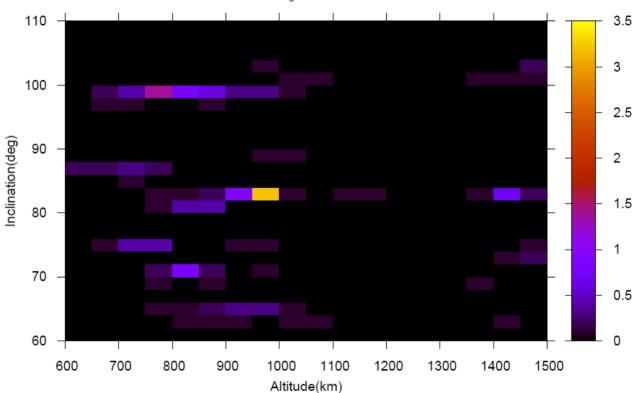
#### Spatial density hot spots





#### **Orbital regions of interest**





Number of collisions after 200 years in no-further-release scenario

	(1000km,82deg)	(800km,99deg)	(850km,71deg)
altitude(km)	900-1100	700-900	750-950
inclination(deg)	81-83	98-100	70-72
RAAN(deg)	90-110	90-110	90-110



No-further-release scenario (starting in 2006) for 200 years

	Removal by mass	Removal by area	Removal in (1000km, 82°)	Removal in (800km, 99°)	Removal in (850km, 71°)
# objects available (removed)	1000	1000	288	142	45
# objects reduced per object removed	5.3	5.3	7.8	9.1	36.3
# collisions reduced per object removed	0.008	0.008	0.018	0.023	0.024
# population growth %	-25.8	-26.1	-0.64	7.25	4.43

Mass and area are coupled and equally important

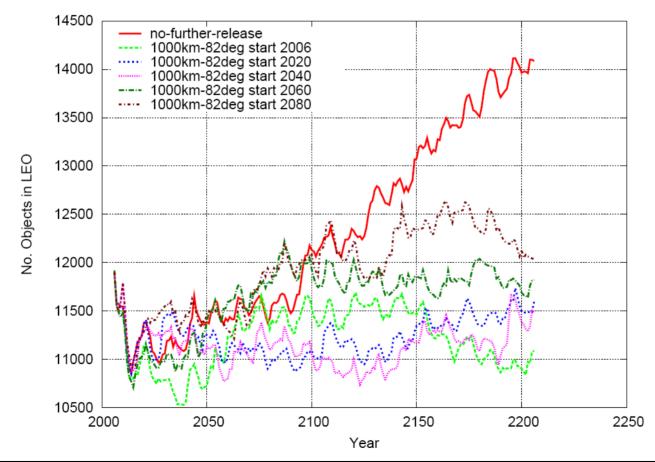
Large masses, higher altitude

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No-further-release scenario, 290 objects in 1000km-82° in 58 years, Removal order by mass

- Start in 2006, 2020, 2040, 2060 and 2080 with 5 objects removed per year







- ADR can be more efficient then launch rate and lifetime reduction, because the targets can be selected (optimised)
- It is important to understand in which timeframe the environment shall be stabilised
- Ideally, only one type of removal vehicle is used (requires targets to have similar characteristics)
- On average, 50 objects need to be removed to prevent one collision
- This can be optimised by selecting density hot-spots (in high altitudes)
- Criteria for removal should be (a combination of):
  - Collision probability [area, object density]
  - Altitude of the density hot spot [lifetime of fragments]
  - Mass of the object
- Delays in starting ADR activities make ADR less effective