Computer Engineering Curriculum - Fall 2022

NON-CEGEP Entry

4 of Towns (Fall)		4.4	NON-CEGEP E
1st Term (Fall)	lu	14 credits	Prerequisites/Co-requisites
HSS 1	Humanities & Social Sciences 1*	3	
MATH 140	Calculus 1	3	P- High school calculus
PHYS 131	Mechanics & Waves	4	C - MATH 139 or higher level calculus course.
MATH 133	Linear Algebra and Geometry	3	P- A course in functions
FACC 100	Intro. to Engineering Profession	1	
2nd Term (Winter)		18 credits	Prerequisites/Co-requisites
CHEM 120	General Chemistry 2	4	P - College level mathematics and physics or permission of instructor
MATH 141	Calculus 2	4	P - (MATH 139 or MATH 140 or MATH 150)
PHYS 142	Electromagnetism & Optics	4	P - PHYS 131; C - MATH 141 or higher level calculus course
			P - PH 13 131, C - MATH 141 of Higher level Calculus course
COMP 202 CCOM 206	Foundations of Programming Communication in Engineering	3 3	
JCOIVI 200	Communication in Engineering	ა	
Brd Term (Fall)		15 credits	Prerequisites/Co-requisites
CSE 200	Electric Circuits 1	3	P - PHYS 142 ; C - MATH 263
CSE 222	Digital Logic	3	P - COMP 202 or ECSE 202
ЛАТН 262	Intermediate Calculus	3	P - MATH 133 or equiv, MATH 141
ИАТН 263	ODEs for Engineers	3	C - MATH 262
CSE 250	Fundamentals of Software Development	3	P - COMP 202 or equivalent
ACC 250	Resp. of the Prof. Engineer	0	P - FACC 100 or BREE 205
A00 230	resp. of the Froi. Engineer	1 0	1 -1 A00 100 01 BILLE 200
th Term (Winter)		18 credits	Prerequisites/Co-requisites
OMP 206	Introduction to Software Systems	3	P - COMP 202 or COMP 250
CSE 210	Electric Circuits 2	3	P - ECSE 200
CSE 211	Design Principles and Methods	3	P - ECSE 200 and (COMP 202 or ECSE 202)
ACC 300	Engineering Economy	3	
CSE 223	Model-based Programming	3	P - COMP 250 or ECSE 250
MATH 240	Discrete Structures	3	
5th Term (Fall)		17 credits	Prerequisites/Co-requisites
ECSE 206	Intro. to Signals & Systems	3	P - ECSE 200
CSE 205	Probability & Statistics for Eng.	3	F - LCGL 200
ECSE 324	Computer Organization	4	P - ECSE 200 and ECSE 222 and COMP 206
ECSE 331	Electronics	4	P - ECSE 210
ECSE 353	Electromagnetic Fields & Waves	3	P - ECSE 210 and MATH 262 and MATH 263
th Term (Winter)		18 credits	Prerequisites/Co-requisites
ISS 2	Humanities & Social Sciences 2*		
		3	0
CSF 310			
	Thermodynamics of Computing	3	P - ECSE 200, ECSE 205, ECSE 222
CSE 325	Thermodynamics of Computing Digital Systems	3	P - ECSE 200, ECSE 205, ECSE 222 P - ECSE 324
CSE 325 CSE 321	Thermodynamics of Computing Digital Systems Intro. to Software Engineering	3 3 3	P - ECSE 200, ECSE 205, ECSE 222 P - ECSE 324 P - ECSE 223 and (COMP 202 or COMP 208 or ECSE 202)
ECSE 325 ECSE 321 ECSE 427	Thermodynamics of Computing Digital Systems Intro. to Software Engineering Operating Systems	3 3 3 3	P - ECSE 200, ECSE 205, ECSE 222 P - ECSE 324 P - ECSE 223 and (COMP 202 or COMP 208 or ECSE 202) P - (ECSE 324 or COMP 273)
CSE 325 CSE 321 CSE 427	Thermodynamics of Computing Digital Systems Intro. to Software Engineering	3 3 3	P - ECSE 200, ECSE 205, ECSE 222 P - ECSE 324 P - ECSE 223 and (COMP 202 or COMP 208 or ECSE 202)
CSE 325 CSE 321 CSE 427 COMP 251	Thermodynamics of Computing Digital Systems Intro. to Software Engineering Operating Systems	3 3 3 3	P - ECSE 200, ECSE 205, ECSE 222 P - ECSE 324 P - ECSE 223 and (COMP 202 or COMP 208 or ECSE 202) P - (ECSE 324 or COMP 273)
CSE 325 CSE 321 CSE 427 COMP 251	Thermodynamics of Computing Digital Systems Intro. to Software Engineering Operating Systems	3 3 3 3 3	P - ECSE 200, ECSE 205, ECSE 222 P - ECSE 324 P - ECSE 223 and (COMP 202 or COMP 208 or ECSE 202) P - (ECSE 324 or COMP 273) P - (COMP 250 or ECSE 250); C - MATH 240
ECSE 325 ECSE 321 ECSE 427 COMP 251 I'th Term (Fall) ECSE 458 D1	Thermodynamics of Computing Digital Systems Intro. to Software Engineering Operating Systems Algorithms and Data Structures	3 3 3 3 3 3	P - ECSE 200, ECSE 205, ECSE 222 P - ECSE 324 P - ECSE 223 and (COMP 202 or COMP 208 or ECSE 202) P - (ECSE 324 or COMP 273) P - (COMP 250 or ECSE 250); C - MATH 240 Prerequisites/Co-requisites
ECSE 325 ECSE 321 ECSE 427 COMP 251 In Term (Fall) ECSE 458 D1 ECSE 308	Thermodynamics of Computing Digital Systems Intro. to Software Engineering Operating Systems Algorithms and Data Structures Capstone Design Project	3 3 3 3 3 3 17 credits	P - ECSE 200, ECSE 205, ECSE 222 P - ECSE 324 P - ECSE 223 and (COMP 202 or COMP 208 or ECSE 202) P - (ECSE 324 or COMP 273) P - (COMP 250 or ECSE 250); C - MATH 240 Prerequisites/Co-requisites P - ECSE 211, ECSE 324, CCOM 206, (ECSE 331 or COMP 302)
ECSE 325 ECSE 321 ECSE 427 COMP 251 TH Term (Fall) ECSE 458 D1 ECSE 308 ECSE 444	Thermodynamics of Computing Digital Systems Intro. to Software Engineering Operating Systems Algorithms and Data Structures Capstone Design Project Intro. Comm. Sys. & Networks	3 3 3 3 3 3 17 credits 3	P - ECSE 200, ECSE 205, ECSE 222 P - ECSE 324 P - ECSE 223 and (COMP 202 or COMP 208 or ECSE 202) P - (ECSE 324 or COMP 273) P - (COMP 250 or ECSE 250); C - MATH 240 Prerequisites/Co-requisites P - ECSE 211, ECSE 324, CCOM 206, (ECSE 331 or COMP 302) P - ECSE 205, ECSE 206
CSE 325 CSE 321 CSE 427 COMP 251 CSE 458 D1 CSE 458 D1 CSE 308 CSE 444 CXXX xxx	Thermodynamics of Computing Digital Systems Intro. to Software Engineering Operating Systems Algorithms and Data Structures Capstone Design Project Intro. Comm. Sys. & Networks Microprocessors	3 3 3 3 3 3 17 credits 3 4	P - ECSE 200, ECSE 205, ECSE 222 P - ECSE 324 P - ECSE 223 and (COMP 202 or COMP 208 or ECSE 202) P - (ECSE 324 or COMP 273) P - (COMP 250 or ECSE 250); C - MATH 240 Prerequisites/Co-requisites P - ECSE 211, ECSE 324, CCOM 206, (ECSE 331 or COMP 302) P - ECSE 205, ECSE 206
ECSE 325 ECSE 321 ECSE 427 COMP 251 Th Term (Fall) ECSE 458 D1 ECSE 308 ECSE 444 XXXX xxx XXXX xxx	Thermodynamics of Computing Digital Systems Intro. to Software Engineering Operating Systems Algorithms and Data Structures Capstone Design Project Intro. Comm. Sys. & Networks Microprocessors Technical Complementary 1	3 3 3 3 3 4 4 4 4 3 3	P - ECSE 200, ECSE 205, ECSE 222 P - ECSE 324 P - ECSE 223 and (COMP 202 or COMP 208 or ECSE 202) P - (ECSE 324 or COMP 273) P - (COMP 250 or ECSE 250); C - MATH 240 Prerequisites/Co-requisites P - ECSE 211, ECSE 324, CCOM 206, (ECSE 331 or COMP 302) P - ECSE 205, ECSE 206 P - ECSE 324
ECSE 325 CSE 321 CCSE 321 CCSE 427 COMP 251 CTH Term (Fall) CCSE 458 D1 CCSE 308 CCSE 444 CXXX xxx CXXX xxx CXXX xxx CXXX xxx CXXX Term (Winter)	Thermodynamics of Computing Digital Systems Intro. to Software Engineering Operating Systems Algorithms and Data Structures Capstone Design Project Intro. Comm. Sys. & Networks Microprocessors Technical Complementary 1 Technical Complementary 2	3 3 3 3 3 3 4 4 4 3 3 16 credits	P - ECSE 200, ECSE 205, ECSE 222 P - ECSE 324 P - ECSE 223 and (COMP 202 or COMP 208 or ECSE 202) P - (ECSE 324 or COMP 273) P - (COMP 250 or ECSE 250); C - MATH 240 Prerequisites/Co-requisites P - ECSE 211, ECSE 324, CCOM 206, (ECSE 331 or COMP 302) P - ECSE 205, ECSE 206 P - ECSE 324
ECSE 325 CCSE 321 CCSE 427 COMP 251 CCSE 458 D1 CCSE 308 CCSE 444 CXXX xxx	Thermodynamics of Computing Digital Systems Intro. to Software Engineering Operating Systems Algorithms and Data Structures Capstone Design Project Intro. Comm. Sys. & Networks Microprocessors Technical Complementary 1 Technical Complementary 2 Capstone Design Project	3 3 3 3 3 3 4 4 4 3 3 3 16 credits	P - ECSE 200, ECSE 205, ECSE 222 P - ECSE 324 P - ECSE 324 P - ECSE 324 or COMP 202 or COMP 208 or ECSE 202) P - (ECSE 324 or COMP 273) P - (COMP 250 or ECSE 250); C - MATH 240 Prerequisites/Co-requisites P - ECSE 211, ECSE 324, CCOM 206, (ECSE 331 or COMP 302) P - ECSE 205, ECSE 206 P - ECSE 324 Prerequisites/Co-requisites P - ECSE 324
ECSE 325 ECSE 321 ECSE 321 ECSE 321 ECSE 427 ECSE 427 ECSE 458 D1 ECSE 458 D1 ECSE 308 ECSE 444 ECXXX xxx ECXXX xxx ECXXX xxx ECSE 458 D2 ECSE 458 D2 ECSE 458 D2 ECSE 425	Thermodynamics of Computing Digital Systems Intro. to Software Engineering Operating Systems Algorithms and Data Structures Capstone Design Project Intro. Comm. Sys. & Networks Microprocessors Technical Complementary 1 Technical Complementary 2 Capstone Design Project Computer Architecture	3 3 3 3 3 3 4 4 4 3 3 3 16 credits	P - ECSE 200, ECSE 205, ECSE 222 P - ECSE 324 P - ECSE 223 and (COMP 202 or COMP 208 or ECSE 202) P - (ECSE 324 or COMP 273) P - (COMP 250 or ECSE 250); C - MATH 240 Prerequisites/Co-requisites P - ECSE 211, ECSE 324, CCOM 206, (ECSE 331 or COMP 302) P - ECSE 205, ECSE 206 P - ECSE 324
ECSE 325 ECSE 321 ECSE 321 ECSE 321 ECSE 427 ECSE 427 ECSE 458 D1 ECSE 458 D1 ECSE 308 ECSE 444 ECXXX xxx ECXXX xxx ECXXX xxx ECSE 458 D2 ECSE 458 D2 ECSE 458 D2 ECSE 425	Thermodynamics of Computing Digital Systems Intro. to Software Engineering Operating Systems Algorithms and Data Structures Capstone Design Project Intro. Comm. Sys. & Networks Microprocessors Technical Complementary 1 Technical Complementary 2 Capstone Design Project Computer Architecture Technical Complementary 3	3 3 3 3 3 3 4 4 4 4 3 3 3 3 3 3 3 3 3 3	P - ECSE 200, ECSE 205, ECSE 222 P - ECSE 324 P - ECSE 324 P - ECSE 324 or COMP 202 or COMP 208 or ECSE 202) P - (ECSE 324 or COMP 273) P - (COMP 250 or ECSE 250); C - MATH 240 Prerequisites/Co-requisites P - ECSE 211, ECSE 324, CCOM 206, (ECSE 331 or COMP 302) P - ECSE 205, ECSE 206 P - ECSE 324 Prerequisites/Co-requisites P - ECSE 324
ECSE 325 CSE 321 ECSE 427 COMP 251 The Term (Fall) ECSE 458 D1 ECSE 308 ECSE 444 CXXX xxx	Thermodynamics of Computing Digital Systems Intro. to Software Engineering Operating Systems Algorithms and Data Structures Capstone Design Project Intro. Comm. Sys. & Networks Microprocessors Technical Complementary 1 Technical Complementary 2 Capstone Design Project Computer Architecture	3 3 3 3 3 3 4 4 4 3 3 3 16 credits	P - ECSE 200, ECSE 205, ECSE 222 P - ECSE 324 P - ECSE 324 P - ECSE 324 or COMP 202 or COMP 208 or ECSE 202) P - (ECSE 324 or COMP 273) P - (COMP 250 or ECSE 250); C - MATH 240 Prerequisites/Co-requisites P - ECSE 211, ECSE 324, CCOM 206, (ECSE 331 or COMP 302) P - ECSE 205, ECSE 206 P - ECSE 324 Prerequisites/Co-requisites P - ECSE 324
ECSE 310 CCSE 325 CCSE 327 CCSE 427 COMP 251 Th Term (Fall) CCSE 458 D1 CCSE 458 D1 CCSE 444 CXXX xxx CXXX xxx CXXX xxx CCSE 458 D2 CCSE 458 D2 CCSE 458 D2 CCSE 425 CXXX xxx CCSE 458 D2 CCSE 458 D2	Thermodynamics of Computing Digital Systems Intro. to Software Engineering Operating Systems Algorithms and Data Structures Capstone Design Project Intro. Comm. Sys. & Networks Microprocessors Technical Complementary 1 Technical Complementary 2 Capstone Design Project Computer Architecture Technical Complementary 3	3 3 3 3 3 3 4 4 4 4 3 3 3 3 3 3 3 3 3 3	P - ECSE 200, ECSE 205, ECSE 222 P - ECSE 324 P - ECSE 324 P - ECSE 324 or COMP 202 or COMP 208 or ECSE 202) P - (ECSE 324 or COMP 273) P - (COMP 250 or ECSE 250); C - MATH 240 Prerequisites/Co-requisites P - ECSE 211, ECSE 324, CCOM 206, (ECSE 331 or COMP 302) P - ECSE 205, ECSE 206 P - ECSE 324 Prerequisites/Co-requisites P - ECSE 324

Technical Complementary courses are selected from an approved list given on the next page.

"The Complementary Studies (CS) courses are Impact of Technology courses (Group A) and Humanities & Social Sciences, Management Studies and Law courses (Group B). Students must take one course (3 credits) from Group A and one course (3 credits) from Group B. The curriculum above includes suggested terms during which these courses can be taken. These must be chosen from an approved list of courses/departments, found in the program list under "Complementary Studies" in the Faculty of Engineering Undergraduate section of the Programs, Courses and University Regulations publication (www.mcgill.ca/study) (see your program listing in the "Browse Academic Units & Programs" section).

Elective course (3 credits) must be taken at the 200 level or higher from any department at McGill, approved by the Undergraduate Programs Office in the Department of Electrical and Computer Engineering. For approval, please contact undergrad.ece@mcgill.ca.

Students are responsible for satisfying pre-/co-requisites and verifying with their department that they are meeting the requirements of their program.

Technical Complementary Courses - Computer Engineering

Technical Complementaries

9 - 12 credits (3 courses) must be taken, chosen as follows:

- 3 4 credits (1 course) from List A
- 6 8 credits (2 courses) from List A or List B

List A
3 - 12 credits from the following list

		Credits	Prerequisites/Co-requisites
ECSE 307	Linear Systems & Control	4	P - ECSE 206, ECSE 210
ECSE 335	Microelectronics	4	P - ECSE 331
ECSE 403	Control	4	P - ECSE 307
ECSE 408	Communication Systems	4	P - ECSE 205, ECSE 308
ECSE 412	Discrete-Time Signal Processing	3	P - ECSE 206
ECSE 415	Intro. to Computer Vision	3	P - ECSE 205, (ECSE 206 or ECSE 316)
ECSE 416	Telecom. Networks	4	P - (ECSE 250 or COMP 250) and ECSE 205 and (ECSE 308 or ECSE 316)
ECSE 420	Parallel Computing	3	P - ECSE 427
ECSE 422	Fault Tolerant Computing	3	P - ECSE 324 and (ECSE 250 or COMP 250)
ECSE 428	Software Engineering Practice	3	P - (ECSE 321 or COMP 335)
ECSE 435	Mixed Signal Test Techniques	3	P - ECSE 206, ECSE 335
ECSE 439	Software Language Engineering	3	P - (ECSE 321 or COMP 303)
ECSE 508	Multi-Agent Systems	3	P - ECSE 205 or equivalent
ECSE 510	Filtering & Prediction for Stochastic Systems	3	P - ECSE 500, ECSE 509 or equivalent
ECSE 544	Computational Photography	4	P - ECSE 205, ECSE 206

List B

0 - 8 credits from the following list or the previous:

COMP 424**	Artificial Intelligence	3	P - COMP 206 or ECSE 321, (MATH 323 or equivalent), COMP 251
COMP 445	Computational Linguistics	3	P- COMP 250 and MATH 240 or permission of instructor
COMP 520	Compiler Design	4	P - COMP 273, COMP 302
COMP 550	Natural Language Processing	3	P - (MATH 323 or ECSE 205) and (COMP 251 or COMP 252)
COMP 551*	Applied Machine Learning	4	P - MATH 323 or ECSE 205 or equivalent
COMP 559	Fundamentals of Computer Animation	4	P - MATH 222, MATH 223, COMP 206, COMP 250
COMP 579	Reinforcement Learning	4	P - A university level course in machine learning such as COMP 451 or COMP 551.
			Background in calculus, linear algebra, probability at the level of MATH 222, MATH
			223, MATH 323, respectively.
ECSE 343	Numerical Methods in Engineering	3	P- ECSE 205 and (COMP 250 or ECSE 250) and MATH 263
	Human-Computer Interaction	3	P - (ECSE 324 and ECSE 250) or (ECSE 324 and COMP 250) or (COMP 251 and
ECSE 424			COMP 273)
ECSE 429	Software Validation	3	P - (ECSE 321 or COMP 303)
ECSE 437	Software Delivery	3	P - (ECSE 321 or COMP 303)
ECSE 446	Realistic Image Synthesis	3	P - (ECSE 205 and ECSE 250) or (ECSE 202 and ECSE 205 and COMP 250)
ECSE 472	Fundamentals of Circuit Simulation & Modelling	3	P - ECSE 206 and ECSE 331
ECSE 500	Mathematical Foundations of Systems	3	
ECSE 501	Linear Systems	3	C - ECSE 500 or permission from the instructor
ECSE 507	Optimization & Optimal Control	3	P - (ECSE 343 or ECSE 543 or ECSE 501 or COMP 540 or permission of instructor)
ECSE 509	Probability & Random Signals 2	3	P - (ECSE 206 or ECSE 316), ECSE 205
ECSE 516	Nonlinear and Hybrid Control Systems	3	P - ECSE 500, ECSE 501 or equivalent
ECSE 521	Digital Communications 1	3	P - ECSE 408; C- ECSE 509
ECSE 526**	Artificial Intelligence	3	P - ECSE 324
ECSE 532	Computer Graphics	4	P - ECSE 324
E00E 554*	Machine Learning for Engineers	4	P - (ECSE 250 or COMP 250) and (ECSE 205 or MATH 323); C- ECSE 343 or ECSE
ECSE 551*			543 or MATH 247
ECSE 552	Deep Learning	4	P - (ECSE 551 or COMP 551)
ECSE 557	Intro. to Ethics of Autonomous Intelligent Systems	3	P - (ECSE 202 or COMP 250) and (ECSE 205 or MATH 323) or permission of the
ECSE 557			instructor C - COMP 551 or ECSE 551 or permission of the instructor
ECSE 575	Heterogeneous Integration Systems	3	P - ECSE 335 or permission of instructor.
MATH 247	Honours Applied Linear Algebra	3	P - MATH 133 or equiv.

Last update: August 26, 2022
For the official program listing, see the *Programs, Courses and University Regulations* publication (www.mcgill.ca/study).

^{*} ECSE 551 and COMP 551 cannot both be taken.

** COMP 424 and ECSE 526 cannot both be taken.